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Sitdown with a SOC Star: 13 Questions With Axel Schulz of the University of Toronto

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In the light of the difficulties a large section of students had to undergo while undertaking online proctored exam for ... self-financing engineering college here said. The questions are to ...

Anna University spells out rules for open book exam

The software will be saving the solved answers and will resume from the last question attempted ... The backlog exam of Engineering (2015 pattern) first year's first semester will be based ...

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In these times, we have no option but to hold online exams. To ensure that students' progress is properly assessed, questions should ... is to use proctoring software. It is specifically ...

Debate: Beat the cheat, online exams no mean feat

You have successfully cast your vote Login to view result According to a government order, software will ... affiliated to AKTU. The exams for final semester engineering students is scheduled ...

Conduct exams for final year students from July 15-22: UP govt to technical universities

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Examples of proposed improvements include new Microsoft Certifications, new question types, frequent updates to certification exams, improved exam security, and driving adoption of Microsoft ...

Microsoft issues \$25 price hike for certification exams

Singapore's national research agency has formed a new lab with a local manufacturing software company ... 12 official practice questions for the CCNA 200-301 exam These practice questions ...

New lab to bolster Singapore's Industry 4.0 capabilities

In this project-driven class, students will learn principles and practice in both the fields of engineering ... (FE) Exam. Lectures will review theory, and students will be required to complete ...

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I passed the series 6 and 7 exams at age 18 but do not at this time ... for mainstream adoption in the near future and Unity Software is right in the middle of them all. The company has made ...

5 Generational Tech Buys On Any Summer Weakness

Anupam, who was working as a software engineer ... managing question papers, online marking of tests, and processing results among others. Story continues "The data on students, exams, etc ...

This Pune-based SaaS startup is helping universities and colleges conduct online exams

According to a government order, software will be used to conduct ... in 750 plus colleges affiliated to AKTU. The exams for final semester engineering students is scheduled from July 24, while ...

This best-selling guide from Barron's offers practical, proven test-taking strategies and preparation for the Advanced Placement test. This updated manual presents computer science test takers with: Three AP practice tests for the AP Computer Science A test, including a diagnostic test Charts detailing the scoring suggestions for each free-response question Answers and explanations for every test question A subject review includes static variables, the List interface, enhanced for loops, the import statement, many questions on 2-dimensional arrays, and a detailed analysis of the binary search algorithm. The book reflects the fact that the ClassCastException and downcasting have been removed from the AP Java subset. The practice exams reflect the new free-response style used on recent AP exams. ONLINE PRACTICE TESTS: Students who purchase this book will also get access to three additional full-length online AP Computer Science A tests with all questions answered and explained. These online exams can be easily accessed by smartphone, tablet, or computer.

This book summarizes the current hard problems in software testing as voiced by leading practitioners in the field. The problems were identified through a series of workshops, interviews, and surveys. Some of the problems are timeless, such as education and training, while others such as system security have recently emerged as increasingly important. The book also provides an overview of the current state of Testing as a Service (TaaS) based on an exploration of existing commercial offerings and a survey of academic research. TaaS is a relatively new development that offers software testers the elastic computing capabilities and generous storage capacity of the cloud on an as-needed basis. Some of the potential benefits of TaaS include automated provisioning of test execution environments and support for rapid feedback in agile development via continuous regression testing. The book includes a case study of a representative web application and three commercial TaaS tools to determine which hard problems in software testing are amenable to a TaaS solution. The findings suggest there remains a significant gap that must be addressed before TaaS can be fully embraced by the industry, particularly in the areas of tester education and training and a need for tools supporting more types of testing. The book includes a roadmap for enhancing TaaS to help bridge the gap between potential benefits and actual results. Table of Contents: Introduction / Hard Problems in Software Testing / Testing as a Service (TaaS) / Case Study and Gap Analysis / Summary / Appendix A: Hard Problems in Software Testing Survey / Appendix B: Google App Engine Code Examples / Appendix C: Sauce Labs Code Examples / References / Author Biographies

This new handbook offers proven techniques for scoring higher on the AP Computer Science Exam from "the world's best test-prep company." Includes a detailed outline of topics most likely to appear on the test.

"2 full length practice tests with complete answer explanations" -- Cover.

This book provides a collection of papers from the Ninth Workshop on Computing: Theory and Practice, WCTP 2019 devoted to theoretical and practical approaches to computation, which was organized by four top universities in Japan and the Philippines: Tokyo Institute of Technology, Osaka University, the University of the Philippines Diliman, and De La Salle University. The proceedings provide a broad overview of recent research trends in computer science research in Asia, particularly in these two countries. The papers included in the proceedings focus on both theoretical and practical aspects of computations, such as programming language theory, modeling of software systems, applications of machine learning, empathic computing, and various applications of information technology.

"This book discusses the current state of test automation practices, as it includes chapters related to software test automation and its validity and applicability in different domains"--Provided by publisher.

Although there are numerous project management resources available, most are either too academic, focus too heavily on IT, or provide quick-fix advice without the theory required to understand why the solutions work. Following and expanding on PMI's Project Management Body of Knowledge (PMBOK®), Project Management Theory and Practice provides students with a complete overview of project management theory-in language they can easily understand. This classroom-tested textbook translates the abstract model vocabulary and processes from A Guide to the Project Management Body of Knowledge (PMBOK® Guide), Fourth Edition into accessible discussions complete with contemporary views and projections for the future. The text integrates the organizational environment that surrounds a project to supply students with the well-rounded knowledge of theories, organizational issues, and human behavior needed to manage real-world projects effectively. Providing a clear picture of the state of the art in project management, it details numerous project-related frameworks, including: Enterprise project management Project portfolio management Work breakdown structures Earned value management Professional responsibility Project team productivity The text reaches beyond traditional core project management topics to include discussions on enterprise maturity, virtual and outsourced organizations, project management offices, operational governance, and multi-project management. Filled with numerous end-of-chapter questions, scheduling and budgeting problems, scoping projects, and sample worksheets that illustrate various analytical tools and management decisions, this is the ideal text for classroom use and essential reading for anyone seeking project management certification.

This text provides a comprehensive, but concise introduction to software engineering. It adopts a methodical approach to solving software engineering problems. It is based on lecture notes that have been tested and proven over several years, with outstanding results. The book discusses concepts, principles, design, construction, implementation, and management issues of software systems. Each chapter is organized systematically into brief, reader-friendly sections, with itemization of the important points to be remembered. Diagrams and illustrations also sum up the salient points to enhance learning. Additionally, the book includes a number of Foster's original methodologies that add clarity and creativity to the software engineering experience, while making a novel contribution to the discipline. Upholding his aim for brevity, comprehensive coverage, and relevance, Foster's practical and methodical discussion style gets straight to the salient issues, and avoids unnecessary fluff as well as an overkill of theoretical calculations. Students and entry-level software engineers alike should find this approach useful in their respective needs. Brief Contents Division A: Fundamentals 1. Introduction to Software Engineering 2. The Role of the Software Engineer Division B: Software Investigation & Analysis 3. Project Selection and Initial System Requirements 4. The Requirements Specification 5. Information Gathering 6. Communicating Via Diagram 7. Decision Models for System Logic 8. Project Management Aids Division C: Software Design 9. Overview of Software Design 10. Database Design 11. User Interface Design 12. Operations Design 13. Other Design Considerations Division D: Software Development 14. Software Development Issues 15. Human Resource Management 16. Software Economics Division E: Software Implementation & Management 17. Software Implementation Issues 18. Software Management 19. Organizing for Effective Management. Division F: Final Preparations 20. Sample Exercises and Examination Questions Division G: Appendices Appendix 1: Introduction Object-Oriented Methodologies Appendix 2: Basic Concepts of Object-Oriented Methodologies Appendix 3: Object-Oriented Information Engineering Appendix 4: Basic Guidelines for Object-Oriented Methodologies Appendix 5: Categorizing Objects Appendix 6: Specifying Object Behavior Appendix 7: Tools for Object-Oriented Methodologies Appendix 8: ISR for a Generic Inventory Management System Appendix 9: RS for a Generic Inventory Management System Appendix 10: DS for a Generic Inventory Management System

This book constitutes the refereed proceedings of the 14th International Conference on Software Process Improvement and Capability Determination, SPICE 2014, held in Vilnius, Lithuania, in November 2014. The 21 revised full papers presented together with 6 short papers were carefully reviewed and selected from 49 submissions. The papers are organized in topical sections on developing process models for assessment; software process and models; software models and product lines; assessment; agile processes; processes improvement and VSE.

Software Engineer's Reference Book provides the fundamental principles and general approaches, contemporary information, and applications for developing the software of computer systems. The book is comprised of three main parts, an epilogue, and a comprehensive index. The first part covers the theory of computer science and relevant mathematics. Topics under this section include logic, set theory, Turing machines, theory of computation, and computational complexity. Part II is a discussion of software development methods, techniques and technology primarily based around a conventional view of the software life cycle. Topics discussed include methods such as CORE, SSADM, and SREM, and formal methods including VDM and Z. Attention is also given to other technical activities in the life cycle including testing and prototyping. The final part describes the techniques and standards which are relevant in producing particular classes of application. The text will be of great use to software engineers, software project managers, and students of computer science.